

**Claims**

1. A method of establishing and carrying out communication between a data source and a user, where said communication is effected via a fixed or a mobile network, characterised by placing a program that handles said presentation to the user in a server which is connected to a data source that contains data and which handles data to and from the source such that when receiving information from a user the server clears this information from the layout and protocol and sends to the data source solely interaction data, and, on the other hand, when receiving data from the data source places this data in a correct protocol for presentation to the user on his/her terminal in the right presentation form.
2. A method according to Claim 1, characterised in that the presentation handling program is independent of the application used by the user.
3. A method according to Claim 1 or 2, characterised in that the server is adapted to handle several different applications for different users simultaneously.
4. A method according to any one of the preceding Claims, characterised in that the program in the server also includes a dialogue facility which is able to handle user inputs and to respond to the user without reverting back to the data source.
5. A method according to Claim 4, characterised in that the dialogue facility is separate from the presentation and layout data in the program.